

- **Motivational-systemic model of psychosocial activation and decision-making**
- **[The first version of this model is presented in the personal communication text (in attachment 4), where it was applied to a different setting, however with field commonalities. The model pretends to constitute a meta-framework within psychosocial processes of transitions.]**
- **Legend:**
- **CDH: Contextual-developmental history**
- **VP: Virtual point (openness to virtual realities, future and new social spaces)**
- **PC 1stOS: Person-in-Context 1st Order System**
- **PC 2ndOS: Person-in-Context 2nd Order System (reframing of reality via SONPP)**
- **SONPP: Self-Organizing Neuro-Psychosocial Processes**
- **TS-IC: Transformational Spinning – Interaction of Contexts**
- **CO: Counseling process**
- **PI: Psychosocial Intervention**
- **CS/S: Conscious/Symbolic**
- **UCS/I: Unconscious/Imaginary**
- **IS: Implicit Self**
- **ES: Explicit Self**
- **PG: Personal Goals**
- **B: Beliefs**
- **E: Emotions**
- **LV: Latent Variables (to add in function of the research questions/intervention strategies)**
- **MP: Motivational Patterns**
- **AH: Affective Heuristics**
- **DA: Decisional Algorithms**
- **PS: Psychological synapses (gates of interaction between the elements of the scheme, transmitters and receptors of BO and FFFr)**
- **BO: Behavioral Outputs (covert&overt, produced by the elements of the scheme)**
- **FFFr: Feed-Forward Fractals (representational elements produced by SONPP, which feed structurally the function of the diverse elements of the scheme, giving both redundancy and autopoiesis, basic to personal and social identity)**